

How to Hide a Cosmological Constant

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Abstract

Naive calculations in quantum field theory suggest that vacuum fluctuations should induce an enormous cosmological constant. What if these estimates are right? I argue that even a huge cosmological constant might be hidden in Planck scale fluctuations of geometry and topology—what Wheeler called “spacetime foam”—while remaining virtually invisible macroscopically.

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Everything gravitates. The universality of gravity, an expression of the principle of equivalence, is a cornerstone of general relativity, and is one of the most precisely tested experimental phenomena in physics [1, 2].

But “everything” presumably includes vacuum energy, the energy of quantum fluctuations of empty space, whose gravitational effect should manifest itself as a cosmological constant Λ . We don’t know how to calculate this constant, but simple estimates give answers that are between 55 and 122 orders of magnitude larger than we observe [3]. This crisis has been called “the worst theoretical prediction in the history of physics” [4], and has led to what can only be called desperate measures: appeals to the anthropic principle [5], ad hoc nonlocal modifications of general relativity [6], and the like.

Here I suggest an alternative. Perhaps the Universe really *does* have an enormous cosmological constant [7]. If we assume homogeneity, this is immediately ruled out by observation, of course. But if Λ comes from quantum fluctuations at the Planck scale, there is no reason to expect homogeneity at that scale. Could it be that the effects of vacuum energy are absorbed by large curvature and complex topology at tiny scales, while averaging to near zero macroscopically?

This is not a new idea: more than 60 years ago, Wheeler proposed a similar notion of “spacetime foam” at the Planck scale [8]. But today we have better tools for investigating this possibility. While we do not yet have an answer, I will argue below that the picture is at least plausible.

1 Initial data and evolution

It’s convenient to start with the initial value formalism of general relativity. Choose a time slice Σ , a cross-section of spacetime at a “moment of time.” The initial data are then a spatial metric g_{ij} on Σ and an extrinsic curvature K^i_j , essentially the time derivative of the metric. The trace $K = K^i_i$, called the “expansion,” is the local Hubble constant, the fractional rate of change of the local volume element with time.

These data are not independent. They must satisfy two constraints,

$$\begin{aligned} R + K^2 - K^i_j K^j_i - 2\Lambda &= 0, \\ D_i(K^i_j - \delta^i_j K) &= 0, \end{aligned} \tag{1}$$

where R is the scalar curvature of the metric g_{ij} and D_i is the compatible covariant derivative. Any solution of these constraints can be evolved to form a full four-dimensional spacetime.

Now suppose this initial slice has a complicated geometric and topological structure at the Planck scale. Any topological three-manifold Σ has a “prime decomposition”

$$\Sigma = \Sigma_1 \# \Sigma_2 \# \dots \# \Sigma_N, \tag{2}$$

where the “prime factors” Σ_α are elementary pieces of topology, joined by cutting out solid balls and identifying the resulting edges [9]. It has recently been shown that this

“connected sum” decomposition extends to initial data as well: generic initial data on the prime factors can also be consistently glued together [10, 11].

We now make a crucial observation. The constraints (1) are time-reversal invariant: if (g_{ij}, K^i_j) is a solution on a prime factor Σ_α , so is $(g_{ij}, -K^i_j)$. So if we randomly combine enough Planck-size pieces of topology—using any criteria we like, as long as we don’t assume a microscopic arrow of time—positive and negative extrinsic curvature should occur equally often. A cubic centimeter contains 10^{100} such Planck-size volumes; with any sensible averaging procedure, the average $\langle K^i_j \rangle$ will approach zero. We thus obtain spacetimes in which the cosmological constant has a huge effect at the Planck scale—each elementary piece will typically have an enormous expansion—but becomes hidden macroscopically.

This isn’t yet quite good enough. To match our observed Universe, we also want the average intrinsic curvature R to be small. This will be true for an infinite class of initial data, but it’s not currently clear why this feature should be preferred. There is some evidence, though, that as in ordinary closed FLRW cosmology, a universe that starts with high average intrinsic curvature will evolve toward small curvature [7].

So far, I’ve focused on initial data. The crucial question is whether time evolution preserves these nice features. A full answer probably requires a much better grasp of quantum gravity, and in particular a better description of Planck-scale fluctuations. Naively, one might make two rather different guesses:

- Expanding regions grow in time while contracting regions shrink, so over time the expanding regions should dominate.
- But nothing in this construction picks out a “preferred” initial time. If the foamy structure arises from quantum fluctuations, it should replicate itself: expanding regions should fill up with new curvature fluctuations.

We don’t yet know which, if either, of these intuitions is correct. Classically, there is evidence that if we start with a complex initial data structure (2), the resulting spacetime near the initial surface can be foliated by time slices that all have vanishing average expansion $\langle K \rangle$ [7]. This classical evolution can’t continue indefinitely, though; initial data constructed this way typically has regions that collapse into black-hole-like singularities [12]. Here, again, we must appeal to Wheeler’s insistence that a full quantum theory of gravity should eliminate such singularities.

2 Quantum theory

My argument so far has been semiclassical, using quantum theory to generate Planck scale structure but otherwise viewing evolution classically. We can say much less about the full quantum treatment, although it would be interesting to try to connect this picture to Hawking’s Euclidean spacetime foam [13] and to AdS/CFT discussions of sums over topologies [14].

There is, however, one feature of quantum gravity that offers some hope. The formalism I’ve used contains two ingredients: constraints, which we understand well,

and evolution equations, which we don't. In many approaches to quantum gravity, though, the constraints are everything. The Wheeler-DeWitt equation, for instance, is just the constraint (1), written as an operator equation [15]. This may merely hide difficult questions about time evolution, part of the notorious “problem of time” in quantum gravity [16]. But it suggests a potentially fruitful rephrasing of the question: does a typical solution of the Wheeler-DeWitt equation have a “foamy” structure on an arbitrary time slice?

One might also ask how to recover macroscopic general relativity from this microscopic picture. This is another famously hard problem, that of averaging local inhomogeneities [17]. Here, though, methods of effective field theory may help [18]. As long as the microscopic structure preserves diffeomorphism invariance, standard arguments tell us that the effective macroscopic action will still be that of general relativity, although with renormalized couplings.

I claimed at the beginning of this essay that existing approaches to the cosmological constant are desperate measures. I will leave it to the reader to decide whether this is another. I would argue, though, that this proposal has one unusually nice feature. We *know* that Planck scale quantum fluctuations are essential: they generate the vacuum energy that causes the problem in the first place. If these ideas are right, the same fluctuations also provide the cure, with no extra ingredients needed. In 1957, Wheeler wrote,

... it is essential to allow for fluctuations in the metric and gravitational interactions in any proper treatment of the compensation problem—the problem of compensation of “infinite” energies that is so central to the physics of fields and particles [19].

Perhaps he was right.

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